National Inventors Hall of Fame®

INSTRUCTOR ROLE DESCRIPTION

Camp Invention is a learning opportunity for Instructors, too! Educators move from a traditional classroom to a free learning environment where children are engaged through hands-on, inquiry-based activities – all designed to promote creative problem solving. Most Instructors report incorporation of acquired techniques from the program into their regular classrooms during the school year. At the end of your Camp Invention program, you'll earn 3.0 Continuing Education Units for your participation.

The Camp Invention curricula emphasizes immersion and hands-on learning through discovery. The program provides guidance for implementation of these techniques. Also provided are module curriculum, suggestions for room setup, an online Resource Center, helpful module startup videos, all materials, and step-by-step instructions. Children are grouped by age, and group sizes range from 10 to 23 children with the assistance of one or two Leadership Interns.

Our best Instructors are:

- Flexible, creative, and enthusiastic
- Professional educators
- Passionate about teaching and learning
- Capable of managing children in an unstructured classroom environment
- Interested or experienced in discovery-based learning

Instructor responsibilities include:

- Complete online Instructor Orientation; review Instructor Guide and Curricula Video link to prepare for program
- Promote local program via social media, classroom newsletters, hanging posters in school, and passing out flyers
- Assist with local fundraising efforts
- Attend pre-camp setup day and orientation provided by the Director
- Assist with setup and tear down of program
- Read assigned curricula and become familiar with activities and materials needs
- Facilitate all activities of assigned module throughout program week
- Decorate classroom to convey the theme of curriculum module
- Maintain a sense of fun with a balance of discipline
- Inventory materials at the beginning and end of the program
- Complete online Instructor survey at the end of the program
- Be an ambassador of invention education